

SPRS – Academic Year 2023- 2024

Curriculum Map – Subject: KS4 Art

Aim – To give all pupils the opportunity to develop their understanding of artists, art movements, techniques/skills in a broad variety of media. Pupils will then use this knowledge to refine and experiment with a range of materials and composition styles. They will record their study work through their sketchbook, annotating and analysing where appropriate. Pupils are expected to produce a final piece of work at the end of each topic which clearly demonstrates the learning journey and critical thinking.

Term 1		Term 2		Term 3	
Learning Cycle 1 4 th Sept 2023 – 27 th Oct 2023 8 Weeks	Learning Cycle 2 6 th Nov 2023 – 22 nd Dec 2023 7 Weeks	Learning Cycle 3 8 th Jan 2024 – 9 th Feb 2024 5 Weeks	Learning Cycle 4 19 th Feb 2024 – 22 nd Mar 2024 5 Weeks	Learning Cycle 5 8 th Apr 2024 – 24 th May 2024 7 Weeks	Learning Cycle 6 3 rd June 2024 – 19 th July 2024 7 Weeks
AQA Unit Awards – Artist study/illustration. Baseline Assessment Formal Assessment Completion of final piece. Self-evaluation (WWW) Pupil Voice		AQA Unit Awards – Three-dimensional art. Formal Assessment Completion of final piece. Self-evaluation (WWW) Pupil Voice		AQA Unit Awards – Studying the Natural Form. Interior Design. Formal Assessment Completion of final piece. Self-evaluation (WWW) Pupil Voice	
<u>Intent – Artist Study</u> Pupils will look at the artist Jon Burgerman and study his style before using it to influence their own studies. <u>Implementation –</u> AO1 – Develop Pupils to critically respond to the work of Jon Burgerman by observing a variety of examples of his artworks. Identifying key components of composition, tone, colour, technique and meaning. Describing activities. Pupils to look at the cultural context of Burgerman’s work and develop an understanding of the place it has in contemporary art. Watch interviews with Burgerman.		<u>Intent – 3D Food Art Project</u> Pupils will begin by investigating the work of Claes Oldenburg. They will gain an understanding of the formal elements by making observational drawings of 3D shapes. They will explore 3D modelling techniques and create design ideas for a fake food item. This will then be constructed out of card, newspaper and paper mâché. <u>Implementation –</u> AO1 & AO2 – Develop & Refine & Experiment Pupils will research the work of Claes Oldenburg. They will present their findings to include biographical information. Knowledge gained should include an understanding of colour, form, texture and meaning seen in the artist’s work.		<u>Intent – Textiles Technique Study</u> Pupils will study textile artists and learn various printing and textile techniques. They will collect materials (with a focus on locally found natural stimuli) to experiment with. <u>Implementation –</u> Focus on natural forms and include a range of textile and 3D art. Artists include – William Morris Lucienne Day June Lee Deidre Adams Michael Brennan Wood AO1- Develop	

<p>Research artwork and select a particular piece they respond to the most. Work in the style of Jon Burgerman, picking out specific sections to enlarge and draw.</p> <p>AO2 - Refine & Experiment Using materials (felt/paint pens, acrylic, black liners etc.) create own characters in the style of Burgerman. Can be based on the pupil themselves or someone they know. This can be developed into a series of characters on a theme and different scales.</p> <p>Taking a line for a walk. Various materials.</p> <p>Describe character to a 'blind' peer for them to draw. Critique own work. What worked well? What would I improve?</p> <p>AO3 - Record Ext – Develop 2D characters in 3D. Materials could include soft felt cushion models or polymer clay.</p> <p>AO4 – Present Final Piece. Written evaluation of character. Completion of evaluation sheet.</p> <p>Further development & extension – Animate final character.</p> <p><u>Impact</u> – Pupils will have completed an artist study through visual analysis and experimentation to produce an imaginative and successful final piece.</p>	<p>Pupils will gain knowledge of three-dimensional drawing techniques seen in food including – cylinder, cone, sphere, wedge etc. Preliminary sketches will be in pencil and include rendering.</p> <p>Pupils will refine and experiment with purposeful and imaginative design ideas. These will then be developed into final designs to include colour.</p> <p>AO2 – Refine & Experiment Investigate paper and card construction techniques to produce 3D structures. Learning and developing the use of papier-mâché/tissue paper.</p> <p>Mixing and applying colours and textures to 3D creations.</p> <p>AO3 – Record Pupils will present final 3D junk food model ideas with written explanation of details including appropriate materials needed. Explanations will be given as to what the final idea is and why this conclusion has been reached.</p> <p>AO4 - Present Final Piece Final embellishments will be considered with attention paid to finer details and the impact these will create.</p> <p>Pupils will produce a series of experimental design ideas which will lead to a final outcome which shows a clear journey. They will complete peer and self-assessment sheets.</p> <p>Pupils will identify what has been successful and where future improvements could be made.</p>	<p>Developing, drawing by responding to the local environment and natural form using different techniques.</p> <p>Discussing natural form and textile art.</p> <p>Photographing (macro) textures from local environment. Sketching and rubbings collected in sketch books.</p> <p>AO2 - Refine & Experiment Experiment with different textile techniques including –</p> <p>Stitching as line and shade – Range of stitch techniques using 'How to Guides'.</p> <p>Felt work – Developing further skills in textiles, creating samples based on natural form.</p> <p>Create lino print samples based on abstraction of natural forms using a variety of materials.</p> <p>Batik – Plan batik designs.</p> <p>AO3 & 4: Recording and Analysis, Present Final Piece Record, analyse and evaluate the experimentation of different textile samples leading to the final piece, showing links with inspiration from other artists and strong understanding of materials and techniques.</p> <p><u>Impact</u> – Pupils will have produced a 2d/3d completed textile design using extensive study/experimental ideas.</p>
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